

BOUNCE HOUSE INSTRUCTIONS

Apply to all bounce houses regardless of the unit you will receive.



YOU WILL RECEIVE:

- HP Blower Motor 1 to 1.5 H.P. Drawing 10-15 AMPS
- Rolled up inflatable with straps
- (4) Stakes & Ropes (if on grass)
Call "Miss Dig" 811 before pounding stakes.
- (4) Buckets/Weights (if on hard/outside surface)
- 12 Gauge Extension cord. \$75 fee if not returned.
- \$75 cleaning fee IF returned Wet/Muddy



YOU NEED:

- Dedicated 15 amp circuit.
- Sledge Hammer
- Adult operator who enforces all rules.

NEVER

**Set up or operate
in rain, winds over 15-20
mph, or in temperatures
less than 40°!**

**SAFETY
FIRST!**



FUN SERVICES

675 E. Capital Ave. • Bellevue, MI 49021 • 1-800-772-7587

Installation and Set-Up

Area must be dry and free of debris (ie: sticks, stones, broken glass, etc.)

Position on a flat area approximately 22' x 22'

Unroll - you will be unrolling from the back to the front.



Bounce House must be anchored!

Hammer ASTM approved stakes into ground and then tie rope from unit to anchor.

Stake should be within 12 inches from unit to prevent tripping. Stake should be 75% buried at no more than a 30 degree angle.

To test anchor, pull up with a firm lifting force to assure it is secure.

If your unit has a zipper on bottom (side) be sure to close when inflating!
(Open to deflate.)

Insert blower in either tube, it doesn't make any difference. Use the tube that is closer to the power source, maximum of 50 feet. Tie off the other tube securely.



Turn on blower and leave running for entire period of use.
(inflation takes about 5 minutes)

Proper Deflation and Return

Remove all riders, turn blower off. Remove tube from blower and guide inflatable on top of itself. Open Zippers to assist in deflation. Remove Tie down ropes from inflatable, remove stakes.



Fold into thirds

ROLL FROM FRONT TO BACK (helps air escape through tubes as you roll it up)

ENTER AT OWN RISK!

BUT ONLY IF AN ATTENDANT IS AT ENTRANCE!

HOW TO SUPERVISE THIS RIDE:

1. **Do not mix younger and older children.**

Limit each ride to allow jumping space for all:

<u>Unit size</u>	<u>Ages:</u>	<u>1 – 6</u>	<u>7 – 11</u>	<u>12 – 17</u>
12' x 12'		6	4	2
15' x 20'		10	8	6

2. You must instruct all participants before they enter this ride:

REMOVE SHOES AND EYEGLASSES

NO GUM OR ANY SHARP OBJECT

NO FLIPS

NO WRESTLING, PILING, HORSEPLAY

NO BOUNCING TOO CLOSE TO OTHERS

STAY AWAY FROM THE ENTRANCE

HANDS OFF THE NET (INSIDE OR OUT)

3. If the unit deflates tell kids not to panic and have them exit the ride IMMEDIATELY.

Check the electrical plugs and tubes for the cause of air loss.

Check blower to see if air intake has been obstructed.

**ANYONE NOT FOLLOWING THE RULES WILL BE
REMOVED FROM THIS RIDE!**

HAVE A  AND SAFE EVENT

PATRON RESPONSIBILITY

There are risks in the participation in or on any amusement ride, device or attraction.

Patrons of an amusement ride, device or attraction – by participation – accept the risks which are posted.

Patrons have a duty to exercise good judgment and act in a responsible manner while using the amusement attraction and to obey all oral or written warnings, prior to and during participation.

Patrons have a duty to not participate on any amusement device or attraction while under the influence of drugs or alcohol or due to health conditions.

Patrons have a duty to properly use all safety equipment provided.

DO NOT ENTER ANY INFLATABLE AMUSEMENT DEVICE IF OPERATOR IS NOT PRESENT, RAINING, WIND OVER 15-20 MPH, LESS THEN 40 °, AND AT LEAST 30 MINUTES AFTER ANY LIGHTNING OR THUNDER.
